

Episode 9

Welcome back to the Domination podcast with episode 9. We've been listening to all our fans QQ about how they want us to bring back the banter, so here we are in a whole new format that will keep you entertained and up to date and still not work us to death.

You see, a 30 minute show takes a ton of time. So I asked Bonehammer how much easier it would be if we tried to stick to 10 minutes. He said a whole heap Mon.

AWHOLE Heap Mon!

Then all we had to do was get our little bald friend to sign off on the deal and here we are!

Little bald friend? I'm not sure I signed up for the abuse again. It's not like I don't have things to do you know.

Yeah, yeah, you're a busy little bee, we all know. So, since we're even shorter on time than ever before we'll have Bonehammer kick us right into gear!

Getting on Wit da show Mon!

On This week's show it's the top 5 patch 3.1 issues

You mean 3.1.1

Good Grief, maybe I shouldn't have made us do this again. Let's just get to it shall we?

I just thought we should be accurate is all.

Topic 1 – Dual Specs

Dual Specs has been even nicer than we thought. It really makes life so much easier for tanks and healing toons.

So why do you care, Mr. ooooh look at me, I'm a big bad VOP hunter and I have a huge growly pet and ooooo.

VOP? What in the heck is that?

Very Overpowered

Good Grief – as I was saying, not only does dual specing make the non-raid life of tanks and healers a whole lot smoother, it also makes raids themselves better.

That's right – now raid teams can actually bring the best players and not get stuck with nubs just because they need another healer.

Which brings us to:

Topic 2 – Raid Roles

Because of dual spec, warriors seem to be having a bit of a renaissance.

Honestly I think they DPS and tank better than most Death Knights, so we've seen a pretty drastic reduction in the number of DK's in most raids in favor of warriors.

It's sure nice to have three Warriors and three Death Knights as opposed to 1 warrior and 5 DK's in your 25 man raid. I know all you DK's out there still think you are the cat's meow, but too much of any one class is never a good thing. Balance always helps more in the end.

The really strange thing about the DK is that in a whole bunch of cases a raid is actually better off with more pallies, warriors or something else for raid buffs – the only place a DK may be completely necessary is Malygos, but other than that for Melee DPS it's hard to beat a rogue – and Arms warriors aren't far behind.

The hybrid classes got the best part of this whole deal. Druids, Paladins and Shaman probably got the biggest benefit. Healing is such a drastic change from anything else you can do that having a heal spec as one of your current specs can really come in handy.

It seems like the best combination for most folks is one DPS spec and then a tanking or healing second. It doesn't do pure DPS toons like locks, mages, and hunters all that much good except they can pop their PvP spec in one slot and their raid spec in another.

Speaking of PvP, and hybrids, how about the new dailies – that's

Topic 3 – Argent Tournament

Well, I actually cussed at it for a few days. You know I don't PvP much, and the valiant guys were eating my lunch.

But you've got it figured out now from what I hear?

Sure do – Mr. Compy did a slick little video in his argent tournament guide that we posted the other day at DYS that shows you exactly how to completely pwn the NPC's in mounted combat. Ever since then the melee daily takes me about 5 minutes.

It's really required viewing folks. Just click the Argent Tournament guide link on the right sidebar at Dominate Your Server and you'll be armed with everything you need to now to completely Dominate the whole tournament landscape in just a few minutes.

But that's not the only PvP stuff we want to mention either.

No sir it's not, we certainly want to mention

Topic 4 – New PvP Gear in WG

It used to just be boots and a hat for the Wintergrasp marks of honor, but now you can add a chest piece, belt and some slick trinkets as well.

You can get 287 resilience from the 5 types of items available, and that's with no gems. It should put you well on your way to being able to have a decent starter set for arenas so you don't just get insta-pwnd in your matches.

Besides that, it's just a little easier to get gear from marks than almost anything else. Now we've heard some QQ from arena geeks about people being able to build the better part of a good PvP set without having to arena, but honestly I'm about ready to shoot a bunch of people in the mouth about all this crybaby bullcrap.

No kidding! First it was the twinks that sounded like a maternity ward, now its arena nerds. We had to work SOOOOOOOO hard to get where we are, and now you're making it all easy for everyone else.

Yeah, but at the same time they say they pwn people because of skill. Well if it's all about how skilled you are you shouldn't care if a bunch of arena nubs jam into the matches with even the same gear you've got right?

I think it makes perfect sense to have people be able to earn PvP gear – and pretty good PvP gear by doing PvP in Battlegrounds. I think Blizz might have learned that more people will do arenas and enjoy it if the cost of entry isn't so huge. And they saw it when they gave everyone the same gear at the recent Arena tournaments.

I think that's it really. Arena should be all about skill, and yet there should be some really good rewards for being really good at it. But you can't make it so hard to get started that no one will grind it out except the guys who are already good at it. This is a good thing in my book.

Topic 5 – Market Madness

NOT such a good thing

I'm not sure they did it on purpose or whether it was just a weird confluence of factors that made the market stand as still as a statue after a major patch. Frankly I've never seen anything like it and I don't know that anyone in the wow blog universe predicted this.

Confluence – been going to class while we were away?

Shut up – This ring in my nose isn't the only thing in my head Mr. Intelligencia

WoW, I should have banked on Gavin's 10 dollar word stash instead of all those chanting mats. So if you're feeling stuck in this odd market, let's cover how to still make a profit.

Here's what you should do. Pull all your Abyss Crystals, Cosmic Essences, Dream Shards, and Infinite Dusts off the AH this week. Keep about 10 of each them up there at about double the original market price.

Eventually all of the lower priced stuff will return to normal as well. That means that it's only a matter of time until your goods are the only ones around. As the market contracts from high supply your price points should exert some upward pressure on overall prices.

Then, when everyone else runs out of mats, put some of what you've got stashed away on the AH for say 125-150% of past values. When supply is low, you'll sell some from time to time and still make a killer profit, but you're just going to have to be more patient for a while.

In the time being, do more scans for resale of items and less DE. I have enough enchanting mats to last me a while if I'm trickling them back into the pool gradually, so focus more on items for a few weeks.

If you didn't buy your goods for speculation for more than 100% of past market value, you'll still make money off the patch, it just didn't work like it normally has. Honestly, I've made money off of every major patch over the last three years and this just has never happened before, but you can still make out like a bandit if you have the patience to pull out for a week or two, let the market stabilize and then ninja sell your way back in.

We're clean outta time now Mon

Well that wasn't so bad now was it Money?

Not really, but it's a long flight back to Ironforge

Sigh, we'll see you all next week with another round of 5 topics. We might even base them off of your questions, so pop those in the thread and maybe we'll answer them right here on the Domination podcast.

The domination pod cast was brought to you by dominate your server. Music for the pod cast from the pod safe music network. Check them out at music.podshow.com DYS wishes everyone the best of at the Argent Tournament and reminds you that now matter where you go in the world of Warcraft, always dominate!